

Nel & Grit's Horse Course

Nel is racing her horse Grit. Want to race, too? Find a friend to play with. You will also need dice and tokens for the board (you can use two different coins as tokens).

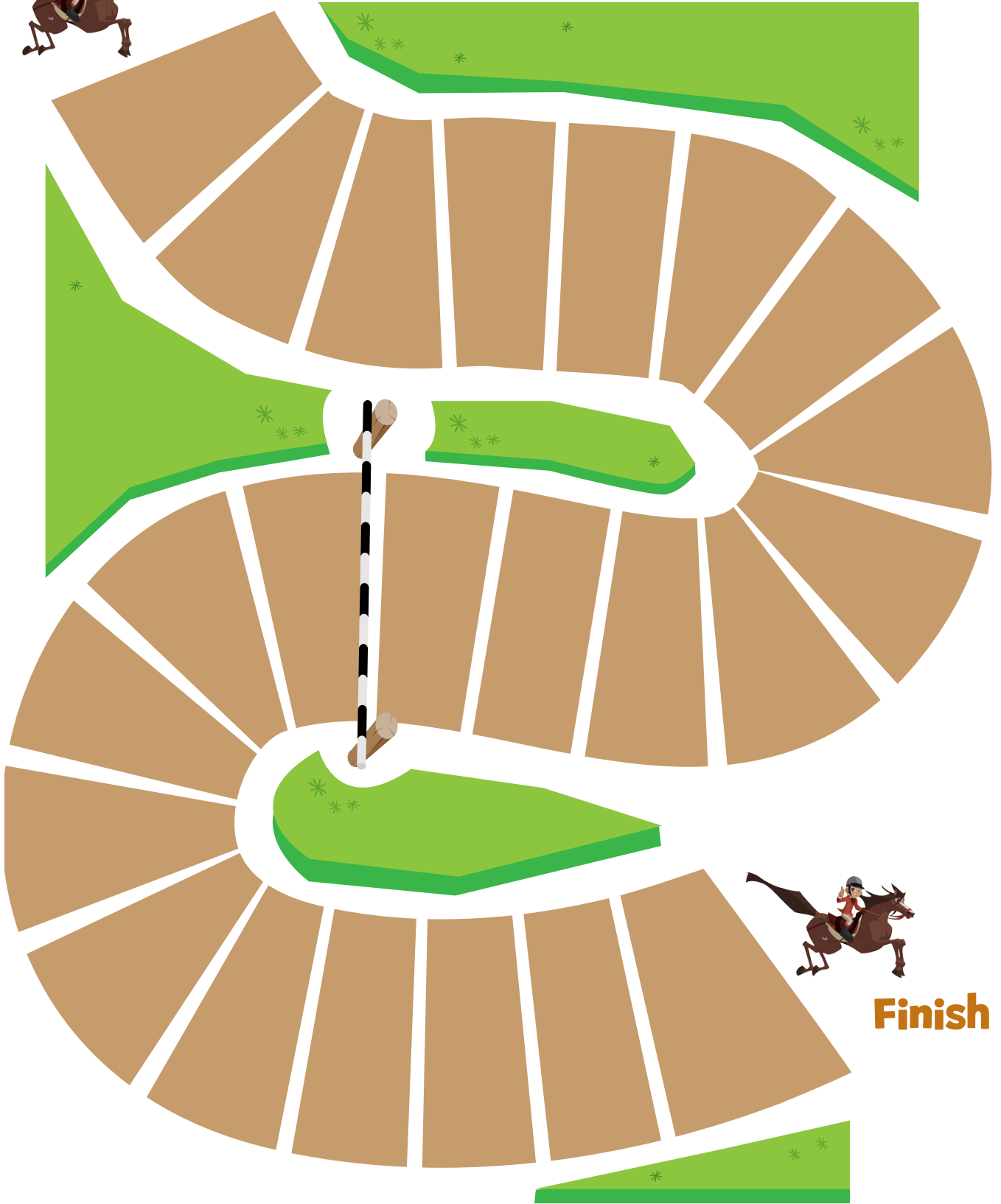
The youngest player goes first. Take turns rolling the dice and moving the spaces shown. There's only one catch: Riders need a running start to clear a jump—so you must roll a 4, 5, or 6. If you roll 1, 2, or 3, stop at the jump and try to roll a 4, 5, or 6 on your next turn.

Ready? Set? Hoof it!





Start



Finish



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